

Asset	Modelled	Textured	Implamented to scene	Done	
modular mansion:	5%	5%		0%	0%
window	100%	0%		0%	0%
window broken	10%	0%		0%	0%
wall exterior	100%	5%		0%	0%
wall with window space	0%	5%		0%	0%
door	0%	0%		0%	0%
door frame	10%	0%		0%	0%
wall with door space	10%	5%		0%	0%
stairs exterior	10%	0%		0%	0%
roof	100%	5%		0%	0%
roof broken	10%	5%		0%	0%
chimney tower	0%	0%		0%	0%
chimney end	0%	0%		0%	0%
roof ridge	0%	5%		0%	0%
gables	0%	0%		0%	0%
gables end	0%	0%		0%	0%
gables point	0%	0%		0%	0%
dormer	0%	0%		0%	0%
wall corner	0%	5%		0%	0%
roof corner	0%	5%		0%	0%
character:	0%	0%		0%	0%
metahuman base	0%	0%		0%	0%
clothing	0%	0%		0%	0%
staff	0%	0%		0%	0%
sword	0%	0%		0%	0%
loose drapery	0%	0%		0%	0%
creature	0%	0%		0%	0%
base	0%	0%		0%	0%
fur	0%	0%		0%	0%
birds	0%	0%		0%	0%
bird feathers	0%	0%		0%	0%
weapons	0%	0%		0%	0%